

2010 WESTON TRAP CLUB

A.T.A. WORK SCHEDULE

A.T.A. DATE	SUPER	TEAM NAME
<hr/>		
MAY 15 th A.T.A.		
<hr/>		
MAY 16 th A.T.A.		
<hr/>		
JUNE 26 th A.T.A.	Kyle	Light Out - 4 Homestead - 4 Forrest Assoc. - 4
<hr/>		
JUNE 27 th A.T.A.	Kyle	19 th Hole - 4 Bushmans Couch Potatoes - 4 Al Czervik Const. - 4
<hr/>		
JULY 10 th A.T.A.	Tom	Island City Antiques – 2 Caribou Too - 2 Butches I – 2 Ken’s Meats - 2 Merrill Iron & Steel – 2 Butches II - 2
<hr/>		
JULY 11 th A.T.A.	Tom	KTech – 4 Magoo’s – 2 The Office - 2 Freddy’s – 2 MPE – 2
<hr/>		

A TEAM MAY VOLUNTEER TO WORK ONE FULL DAY OF AN A.T.A. SHOOT WEEKEND (MUST HAVE 4 MEMBERS PRESENT THE ENTIRE TIME). TEAMS CHOSING TO VOLUNTEER WILL BE RELIEVED OF ALL SUBSEQUENT LEAGUE AND A.T.A. WORK WEEKS FOR THE SEASON.

IF A TEAM LISTED HAS NOT VOLUNTEERED TO WORK AN A.T.A. SHOOT IN THIS MANNER, THE TEAM WILL BE REQUIRED TO PROVIDE TWO MEMBERS TO HELP FOR ONE DAY ONLY. THIS WILL NOT RELIEVE THE TEAM OF ITS ASSIGNED LEAGUE WORK WEEK AS THIS IS PART OF THE LEAGUE WORK RESPONSIBILITY AND DRAWN AT RANDOM.

A.T.A WORK DUTIES CONSIST OF MARKING EVENT SCORES. IT IS BEST IF YOU CAN WORK IN PAIRS, THAT WAY YOU WILL HAVE SOMEONE TO RELIEVE YOU FROM MARKING EVERY 3RD SQUAD OR SO.